

KUMITE CLASSIC

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KUMITE CLASSIC

FRIDAY & SATURDAY MAY 26-27TH 2017



**MONROEVILLE CONVENTION CENTER
PITTSBURGH, PENNSYLVANIA**



WWW.KUMITECLASSIC.COM



ABOUT THE 18TH ANNUAL KUMITE CLASSIC PRO-AM

Since 1999, the Kumite Classic brand has been synonymous with athletic excellence. The annual expo is the Mecca for martial arts in Pittsburgh. The Kumite Classic is Pittsburgh's largest and most established martial arts event. The 18th annual tournament attracts competitors from around the world in both traditional and open Sport Karate, Grappling, Brazilian Jiu-Jitsu, and MMA. We also offer specialized divisions for Tang Soo Do, Tae Kwon Do, Wushu, Kung Fu, Tai Chi, Traditional Kumite and more.



PENNSYLVANIA
TRIPLE CROWN

PITTSBURGH FITNESS EXPO



The Europa Tour has formed a strategic partnership with WAKO (the National Governing Body for Kickboxing and Point Fighting in the United States) under the United States Olympic Committee (USOC). The Tour will reach a pinnacle during International Fight Week in conjunction with The UFC Fan Expo. 724-640-2111 for info.





-KUMITE CLASSIC PRODUCER BILL VIOLA & PRO-BOWL STAR ANTONIO BROWN

-THE OLDEST AND MOST ESTABLISHED BJJ & GRAPPLING TOURNAMENT IN PENNSYLVANIA



DOUBLETREE[®]
HOTEL

PITTSBURGH/MONROEVILLE CONVENTION CENTER

Venue: Monroeville Convention Center/DoubleTree
135 Mall Boulevard
Monroeville, PA 15146
Free Parking

Hotel: Double Tree Monroeville
Call-in Group Block "KUMITE" Online Code: KUM
Reservations: 412-373-7300
101 Mall Boulevard (adjacent to convention center)
Monroeville, PA 15146
\$129.00 Discounted Room Rate
May 9th Reservation Deadline
Must mention "Kumite Classic" for discount
***BOOK IN ADVANCE. DOUBLETREE WILL SELL OUT!**

Overflow Hotel: Holiday Inn (shuttle available)
412-372-1022 * must ask for Kumite discount

Promoter: Kumite Classic Entertainment Corp.
Producer: Bill Viola Jr. bill@kumiteclassic.com
724-861-5162 www.kumiteclassic.com

IMPORTANT INFORMATION:

Sport Karate Rules: Kumite Pro-AM
www.kumiteclassic.com.com/rules
Ring assignments are subject to change
No inappropriate behavior will be tolerated
Safety Gear is MANDATORY in all divisions Including: headgear, safety cup, mouth piece, hand gear, and foot gear.
Optional: Face shields, chest protectors, arm/leg pads recommended.
NO REFUNDS, or substitutions, please don't ask.
(this includes but is not limited to missing your division, injury, or inability to attend the tournament).
*we are not responsible for lost or stolen property



THE ONLY "INDEPENDENT" VOTED TOP 5

AIRPORT (PIT) DRIVING DIRECTIONS:

From PA Turnpike I-76: Take Exit 57 towards Monroeville-Business Route 22. Go West on Business Route 22 for two miles. Follow signs for Monroeville Mall Main Entry - bear right (crossing over Route 22). Continue to the stop sign, turn left onto Mall Drive. At 1st light make Left onto Mall Boulevard. Hotel Entrance is first left on Mall Boulevard. The Convention Center is adjacent to the Doubletree Hotel.

OLYMPIC AFFILIATIONS:

WAKO (National Governing Body For Kickboxing) USANKF (National Governing Body for Karate)

*These organizations fall under the patronage of the International Olympic Committee.



KUMITE CLASSIC SCHEDULE

MARTIAL ARTS SCHEDULE

FRIDAY	May 26
1:00 PM	@ Convention Center
2:00 PM	Pre-Registration only opens
4:00 PM	Registration Opens
4:15 PM	Expo Opens
5:00 PM	Black Belt Meeting
	Competition
SATURDAY	May 27
7:00 AM	@ Convention Center
8:15 AM	Registration Opens
9:00 AM	Black Belt Meeting
9:00 AM	Sport Karate Competition
	BJJ / Grappling

LIVE STREAM PROVIDED BY:
SPORTMARTIALARTS.COM
We Love This Sport

PHOTOGRAPHY:
www.joekleon.com



ALBERTO VALDEZ SAGÁSTEGUI (MEXICO)

MAIN EVENT SCHEDULE

FRIDAY	May 26
1:00 PM	Pre-Registered competitors only
2:00 PM	Registration Opens
4:00 PM	Expo Opens
5:00 PM	Martial Arts
5:00 PM	Talent Search
9:00 PM	Expo Closes
SATURDAY	May 27
7:00 AM	Registration
9:00 AM	Martial Arts
10:00 AM	BJJ, Grappling, Wrestling
10:00 AM	Body Building / Figure
10:00 AM	Power Lifting / Teen Challenge
12:00 PM	Fitness / Bikini Pageant
11:00 AM	Strongman
5:00 PM	Expo Closes
SUNDAY	May 28
8:30 AM	Zanshin Ministries Church Service



KUMITE CLASSIC STAFF

KUMITE CLASSIC STAFF

Producer	Bill Viola Jr.
Expo Coordinator	Scott O'Shell
Expo Coordinator	Ali Viola
Expo Coordinator	Connor Burns
Expo Coordinator	Jeff Bordogna
Expo Coordinator	Cody Stark
Expo Coordinator	Jeff Clem
Karate Coordinator	Ron Cain
Karate Coordinator	Michael Russell
Karate Coordinator	Gary Klos

***All staff is pre-selected: receive free event admission, lunch and t-shirt.**
MANDATORY MEETINGS:
Friday 4:15 / Saturday 8:15 meeting
 Volunteer: www.kumiteclassic.com/staff



LÁSZLÓ GÖMBÖS (HUNGARY)

KUMITE CLASSIC STAFF

Head Registration	Jennifer Viola
Registration	Jenna O'Shell
Registration	Nicole Norkin
Registration	Joce/Jacque Viola
Registration	Sheri Klos
Registration	Laura Russell
Registration	Colleen Hudson
Registration	Nicole Bilinsky
Registration	Addie Krisfalusy
Ticket Booth	Pam & Don Beaver
Expo MC	Rocky Whatule
Officials Booth	Kelly Greene
Awards	Steve Morrisey
Stage Coordinator	Stephanie Bradley
Arbitrator	Brian Arrington
Photographer	Joe Kleon
Statistics	Denov Family

SATURDAY NIGHT FINALS 7:30 PM

GRAND PRIZES

OVERALL GRANDS:

18+ Men's Point	\$1000
18+ Women's Point	\$1000
18+ Traditional Kumite (m)	\$500
18+ Classical / Jap/Okin Kata	\$500
18+ Korean Forms	\$500
18+ Chinese Forms	\$500
18+ CMX Forms	\$500
18+ Weapons	\$500
30+ Forms/Weapons	\$250
30+ Point	\$250
17- Jr. BB Ultimate	iPad
17- Adv. Ultimate	iPad
17- Int. Ultimate	iPad
17- Novice Ultimate	iPad

*subject to change, please confirm prizes @ www.kumiteclassic.com



ROBBIE LAVOIE (CANADA)

FINALS STAGE EVENTS


Subject of change:
 Jr. Doubles Sparring (random selection)
 Jr. Sparring Grands (Light vs Heavy)
 Jr. Open Weight Finals
 Tag Team Sparring Finals
 Team Demo run-off
 Jr. CMX Forms (Creative, Musical, Extreme)
 Jr. CMX Weapons (Creative, Musical, Extreme)
 Adult CMX Forms
 Adult CMX Weapons
 Adult Classical & Jap/Okin Kata
 Jr. Classical & Jap/Okin Kata
 Jr. Korean TKD & TSD Grand
 Adult Korean TKD & TSD Grand
 Adult Chinese
 Traditional Kumite
 Women's Point final & Men's Point final
 *order and lineup subject to change



WHAT IS THE **KUMITE CLASSIC PRO-AM?**

WE ARE A PROFESSIONAL & AMATEUR TOURNAMENT SEPARATED BY NATIONAL LEVEL AND REGIONAL LEVEL COMPETITION. IT IS THE BEST OF BOTH WORLDS: ESSENTIALLY TWO TOURNAMENTS IN ONE! EVERYONE HAS THEIR OWN DIVISIONS.

1). NATIONAL DIVISIONS (PRO-STYLE): COMPETITORS WITH NATIONAL & WORLD LEVEL EXPERIENCE

2). REGIONAL DIVISIONS (AM-STYLE): COMPETITORS WITH REGIONAL LEVEL EXPERIENCE  S.C.M.A.

YOU SPOKE... **WE LISTENED!**

After a comprehensive review of the major sanctioning bodies and we have formulated an "independent" set of rules and divisions that puts the competitors "first!"

WHAT MAKES **KUMITE CLASSIC** DIFFERENT?

- 500 Divisions including NEW categories such as: Traditional Kumite, Tae Kwon Do (Poomsae), Tang Soo Do (Hyung), Internal/External Chinese forms.
- Boys & Girls 5 years old+ separate in ALL *standard* sparring divisions
- Matted rings with Electronic Uventex Scoreboards (LED TV's)
- Expanded area: 16 martial arts rings (including 2 stages)
- 6ft trophies for 6-year old & under 1st place winners
- 25 Under Black Belt Grand Champions



*Custom uniforms by ASG

iPad **CHALLENGE**

"ULTIMATE WARRIORS"

17 - NOVICE	"ULTIMATE WARRIOR"
17 - INTERMEDIATE	"ULTIMATE WARRIOR"
17 - ADVANCED	"ULTIMATE WARRIOR"
17 - BLACK BELT	"ULTIMATE WARRIOR"



**WARRIORS WIN
iPads**



OVERALL POINTS DETERMINE THE "ULTIMATE WARRIORS." ENTER AS MANY DIVISIONS AS YOU ARE ELIGIBLE TO EARN MAXIMUM POINTS. TRY NEW DIVISIONS SUCH AS TRADITIONAL KUMITE, SELF-DEFENSE, BREAKING, SYNCHRONIZED FORMS, TAG TEAM SPARRING, ETC. THE MORE YOU ENTER THE BETTER CHANCE YOU HAVE.

**1ST PLACE = 10 PTS. 2ND PLACE = 8 PTS. 3RD PLACE = 6 POINTS.
4TH PLACE = 4 POINTS. 5-8TH PLACE = 2 PTS.**

Example: John Smith wins 1st place creative forms (10 pts), 2nd place traditional weapons (8 pts), 3rd place self-defense (6 pts). He has earned 24 pts so far. Prove you are the best overall martial artist.



TRADITIONAL KARATE IN 2020 GAMES

KARATE HAS BEEN INCLUDED INTO THE 2020 OLYMPIC GAMES IN TOKYO, JAPAN. TRADITIONAL WKF KUMITE WILL BE THE STYLE REPRESENTED. LEARN MORE BELOW:



TRADITIONAL KUMITE DIVISIONS



- 18+ (M)
- 18+ (F)
- 15-17 (M)
- 15-17 (F)
- 13-14 (M)
- 13-14 (F)
- 11-12 (M)
- 11-12 (F)
- 9-10 (M)
- 9-10 (F)
- 7-8 (M)
- 7-8 (F)
- 6-



\$500 PRIZE
TRADITIONAL OPEN WEIGHT
KUMITE GRAND CHAMPION

\$500 PRIZE
TRADITIONAL JAP/OKIN
KATA GRAND CHAMPION

- CLASSICAL DIVISIONS: 18+ 17-**
- 
SHOTOKAN
 - 
SHITO-RYU
 - 
GOJU-RYU
 - 
ISSHIN-RYU
 - 
WADO-RYU
 - 
SHORIN-RYU

**DEFENDING TRADITIONAL CHAMPION:
JOEY CASTRO (NY)**

TRADITIONAL AUTHENTIC JAPANESE/OKINAWAN KARATE.

*Please check kumiteclassic.com for specific divisions/events that use USANKF procedures.

MORE JUNIOR FIGHTING ON "STAGE" THAN ANY OTHER TOURNAMENT!



JR. DOUBLE'S TEAM SPARRING FINALS: 3 DIVISIONS

- 11 - (1 male & 1 female team) *Wins* Toys R US Gift Card
- 12-14 - (1 male & 1 female team) *Wins* iTunes Gift Card
- 15-17 - (1 male & 1 female team) *Wins* iTunes Gift Card



"TAG TEAM" SPARRING: THE MOST EXCITING DIVISION FOR KIDS.

JR. OPEN WEIGHT FINALS: CUSTOM KUMITE CLASSIC CHAMPIONSHIP BLACK BELTS

- 9 - Open Weight Male
- 9 - Open Weight Female
- 10-13 - Open Weight Male
- 10-13 - Open Weight Female
- 14-17 - Open Weight Male
- 14-17 - Open Weight Female

JR. POINT SPARRING GRAND RUN-OFFS: CUSTOM KUMITE CLASSIC CHAMPIONSHIP BLACK BELTS

- 11 - Male (Light vs middle vs heavy)
- 11 - Female (Light vs middle vs heavy)
- 12-14 - Male (Light vs middle) vs (light middle vs heavy)
- 15-17 - Male (Light vs middle) vs (light middle vs heavy)
- 12-14 - Female (Light vs middle)
- 15-17 - Female (Light vs middle)

*Photo courtesy of zvhphotography.com LLC.

»»»»»» TAG-TEAM SPARRING ««««««««

»»»»» TAG TEAMS FEATURED IN NIGHT SHOW! ««««««««

**FUN
FAST
EXCITING!**

UNDER BLACK BELTS (OPEN RANK)

- 8 & Under (male/female)
- 9-11 (male/female)
- 12-14 (male)
- 12-14 (female)
- 15-17 (male)
- 15-17 (female)



»»»»» HOW IT WORKS:

- Create your own team, or partner up with a friend(s) from another school
- Minimum of 2 players to make a team, maximum of 3
- 2-minute matches/Total Points
- Each time a player scores, the scoring player must tag in a new teammate
- The switch only takes place on the call/break by the center judge
- 1-time out permitted per team. Team that calls timeout can make a switch

6 FT

1ST PLACE TROPHIES

4, 5, 6 YEAR OLDS

ALL 6 - DIVISIONS LISTED BELOW WIN 6 FOOT 1ST PLACE TROPHIES!



AGE	TYPE	RANK	GENDER
6 & UNDER	*FIRST TIMERS	ALL	(M/F)
4 & UNDER	FORMS	ALL	(M/F)
4 & UNDER	POINT SPARRING	ALL	(M/F)
5 YR OLD	FORMS	ALL	(M)
5 YR OLD	FORMS	ALL	(F)
5 YR OLD	POINT SPARRING	ALL	(M)
5 YR OLD	POINT SPARRING	ALL	(F)
6 YR OLD	FORMS	NOVICE	(M)
6 YR OLD	FORMS	INT/ADV	(M)

AGE	TYPE	RANK	GENDER
6 YR OLD	FORMS	NOVICE	(F)
6 YR OLD	FORMS	INT/ADV	(F)
6 YR OLD	POINT SPARRING	NOVICE	(M)
6 YR OLD	POINT SPARRING	INT/ADV	(M)
6 YR OLD	POINT SPARRING	NOVICE	(F)
6 YR OLD	POINT SPARRING	INT/ADV	(F)
6 & UNDER	WEAPONS	OPEN	(M/F)
6 & UNDER	WEAPONS	TRADITIONAL	(M/F)

* EVERY CHILD IN THE "FIRST TIMER" DIVISION (A-2) WINS A MEDIUM TROPHY! OVERALL CHAMPION WINS 6 FT TROPHY



"FIRST TIMER" FRIENDLY DIVISIONS: 4, 5, 6 YEAR OLDS ON STAGE

GOOD LUCK NORWIN NINJAS DEMO TEAM



KUMITE PRO-AM RULES

*Condensed version of the official Kumite *PRO-AM* rules.
The complete set of rules can be reviewed at www.kumiteclassic.com/rules

2016 PRO-AM RULES

*rules are subject to change, please check website periodically for updates.

1. DIVISIONS: NATIONAL (PRO-STYLE) & REGIONAL (AMATUER-STYLE)

- *PRO:** National Divisions: Competitors who travel national and world tournament circuits.
- *AM:** Regional Divisions: Competitors who attend local/tristate circuits with little national experience.
- 2. **RANK:** Novice, Intermediate, Advanced, Elite (National level under black belts), Black Belt.
- 3. **Judges Attire:** All judges and center referees will wear official staff shirts provided by the host promoter.
- 4. **RINGS:** 20'x20' matted area for black belts. Minimum 15'x15' for under belts.
- 5. **JUDGES:** All divisions have the option to use 3 or 5 judges.
- 6. **MAXIMUM DEVIATION:** (only used with a 3-judge panel) .02 is the maximum deviation permitted from the "middle score." This eliminates the impact of one judge altering the outcome of the entire division. This theory has been tested and utilized in national and international events.
- 7. **TIES:** Broken by head-to-head comparison scores of each individual judge (treated as votes). The majority of votes (higher individual preliminary scores) will break the tie if possible. If it is a "true tie" (unable to be broken) the competitors will run their form again and judges will point (by show of hands) to the winner. Running a different form is *optional* and not mandatory.
- 8. **PROTESTS:** Must be made at the time of the ruling. Protocol is to ask the coordinator/scorekeeper to alert the center referee. If the situation requires further investigation the ruling can be arbitrated. A standard \$25 cash arbitration fee is required (The nominal refundable fee is to eliminate unwarranted protests that slow down the event). Successful arbitrations will receive a full refund. All decisions by the arbitrator are final. *Protests can only be made by someone with an official coaches pass.
- 9. **UNIFORM:** All competitors must wear a martial arts uniform with no foul or offensive language.
- 10. **AGE:** Competitors must compete their age as of the tournament date **May 26th 2017**.
- 11. **SEQUENCE:** Luck of the draw is based on a uventex computer lottery when you register. The draw is 100% random and determined by a third-party.
- 12. **CLOSED DIVISION:** A division is considered closed once the first player bows-in to perform a form or once the first sparring match is started. *Exception: computer-based or staff related errors.
- 13. **RESTARTS:** 1 restart is permitted for under black belt divisions. No restarts for black belt divisions *Exception: restart for weapons related breaks.
- 14. **SCORING RANGE:** 9.90-10 (black belts) 9.80-9.90 (under black belts)
- 15. **TRADITIONAL:** No gymnastics, splits, rolls, or creative interpretations. Any traditional uniform with a tie-over-style top is permitted. Patches and/or logos are a non-factor and permitted. A pure white uniform is NOT required, however the uniform should hold true to the standards of the style. Classical Japanese/Okinawan divisions enforce a maximum 4 kiai rule and based on unaltered kata.
- 16. **MUSICAL:** Musical divisions should have some level of choreography and will be considered in the overall score. Extreme divisions: music is optional and does not have to be choreographed.

WEAPONS

- 1. **NO LIVE BLADES:** All martial arts weapons must be dull (competition safety approved).
- 2. **BO STAFF:** Under black belts may use any size/type of bo staff. Black Belt Traditional weapons divisions require solid traditional style bo-staffs that are at least the height of the competitor *Exception: 6 foot bo is standard for taller competitors. e.g. No "toothpick-style" bo staffs for Black Belt Traditional. Untapered bo staffs are preferred.

SELF-DEFENSE

- 1. **TIME LIMIT:** 2 minute time limit. Unlimited partners. Props/music are allowed (no live weapons).

BREAKING

- 1. **REQUIREMENTS:** All players must provide their own breaking material. Maximum 3 attempts per break. Tarps are only required for breaking "non-wood" materials such as concrete.
- 2. Separate division for wood only breaks and mixed breaking (wood and/or approved materials).

FIRST TIMERS

First timer divisions are for competitors with little to no tournament experience.
The purpose is to build self-confidence. All competitors win an award.

*1/26/17 Version

KUMITE PRO-AM RULES

1. **SEPARATION:** All male and female competitors 6 years old+ will be separated in *standard* divisions.
2. **UNIFORM:** No t-shirts or shorts. No exposed jewelry or metal. No shoes.
3. **EQUIPMENT:** It is MANDATORY for all competitors to provide and wear their own approved sport karate head gear, safety boots, safety gloves, mouth guard, and protective cup (males). Highly recommended but not mandatory: face shields, chest protectors, leg pad, arm pad, elbow pads and knee pads.
4. **WEIGH-IN:** ALL players competing in a weighted division must weigh-in prior to the division starting (1lb allowance given)
5. **BYES:** All byes are randomly selected by computer based lottery. Competitors from the same school (not team) will not be matched in the first round if possible. *optional: logic is followed by same country then state.
6. **OUT OF BOUNDS:** Out of bounds (exit) is when any part of the body touches outside the mat (tatami). No points can be scored out of bounds. Intentional exit or avoiding the fight: 1-point penalty. A contact exit, force-out, or offensive player who steps out due to momentum is not a penalty.
7. **GROUND FIGHTING: Is not permitted.** *Exception:1). Boot-to-boot sweeps are legal to off-balance opponent, with instantaneous "hand" follow-up to the body (if opponent is falling). Base leg sweeps are illegal. 2). Immediate counter to a falling cartwheel kick with a hand technique to body. Momentum contact is not a penalty.
8. **DOWN BY CONTACT:** A player is considered down by contact when any part other than hands/feet are touching the ground [knee, elbow, hip, or backside etc.] after making contact with their opponent. The match is stopped. No Penalty.
9. **FALLING DOWN:** A player is considered "fallen" down if they "intentionally" fall to the ground on their own accord (with or without contact). 1-point penalty by majority judges discretion.
10. **SCORING TARGETS:** Headgear area, face, torso (front/side) with control, light or moderate contact depending on player's option, skill level, and division.
11. **POINT TECHNIQUES:** All clean martial arts punches, kicks, ridge hands, and back fists that use appropriate contact and form in the designated scoring areas. (Important: a hand or foot that touches the scoring area does not always warrant a point. The technique demonstrate martial arts merit). *This is a subjective matter, similar to umpires calling balls/strikes in baseball. Protests cannot be filed on judgement of points.
12. **SPREAD:** 10-point spread (mercy rule) is in effect.
13. **SCORING:** 1-point: hand techniques and body kicks. 2-points: head kicks and spinning body kicks. 3-points: spinning head kicks, elevated (jump) spinning kicks (including cartwheel kicks). Player with the most total accumulative points after the 2-minute round is the winner. Preliminarily tie: Sudden Victory (next point wins).
14. **Win BY 2:** All "first place" matches must have a 2-point spread to determine the winner.
15. **ILLEGAL TECHNIQUES:** Haymaker (swinging/wild punches) with no regard for control, strikes to the groin or throat, uncontrolled, excessive or malicious contact to any area, intentional striking to non-scoring areas (spine, joints, legs etc.), late hits, dropping to the ground to avoid the fight, intentional running out of bounds.
16. **LEGAL CONTACT:**
 - CONTROL: No touch/pulled (Halo)..... REGIONAL DIVISIONS
 - LIGHT: Touch..... ALL DIVISIONS
 - MODERATE: Slight penetration..... NATIONAL DIVISIONS**PENALTY CONTACT:**
 - UNCONTROLLED: Beyond legal contact (majority judges discretion)
 - EXCESSIVE: Extreme penetration (majority judges discretion)
 - MALCIOUS: Intentional excessive contact: Automatic DQ (majority judges discretion).
17. **PENALTIES:** 1-point penalty points: (all infractions based on majority of judges) Uncontrolled contact to any area, intentional running out of bounds, intentionally falling (to avoid the fight), intentional late hits, retaliation hits, unsportsmanlike conduct.
18. **DQ (Disqualification):** is based on the majority vote of the judges (*or if the arbitrator is ringside and witnesses the infraction). Malicious contact is automatic disqualification. Incidental excessive contact, accidental contact and/or self-inflicted injuries that may cause swelling or draw blood are subject to discretion of the arbitrator after consultation with judges. Medical staff has the final say if a competitor can continue or not.
19. **INJURY:** If a player is unable to continue on his own accord or is advised by medical staff to bow out due to incidental contact, accidental contact or self-inflicted injury then his opponent will advance. Players will not advance if they intentionally injure their opponent or use malicious contact.
20. **CLOCK MANAGEMENT:** Black Belts: 2-minute running clock except final 30 seconds (clock is stopped on each "stop" break). Under Belts: clocked on breaks in final 10 seconds. Match over at "0" on scoreboard.
21. **1st-4th RUN OFF:** Regional divisions compete for 3rd & 4th place sparring matches. National & Pro-Divisions award two 3rd places instead of a 3rd/4th run-off match in sparring.
22. **COACHING:** Coaches must wear an official coaches pass (wrist band) that is purchased for \$20.00. (1) Ten-second time out is permitted per match. Coaches must stay within specified coaches box. Only 1 coach per box. Coaching without a wristband is a penalty. The timeout can only be used during standard match breaks (not during the flow of a match). A coach does not have to be a black belt (parents are permitted to coach with a coaches pass. Coaches are only allowed on the competition floor when the specific division is being staged or in progress. No coaches on the floor for forms divisions.
23. **REPLAY:** Video replay may be used during an arbitration only when it is immediately available and presented ringside by coaches. Official arbitration must be made before the next match begins and accompanied by (\$25) cash refundable fee. Successful protests will be refunded. There must be irrefutable evidence to overturn a ruling. Maximum 3-minute time limit for all video review summation of points, clock management, etc.

**NEW AUTHENTIC
CHINESE FORMS & WEAPONS DIVISIONS**



EXTERNAL: KUNG FU / WUSHU
INTERNAL: TAI CHI, XINGYI, BAGUA



VISIT KUMITECLASSIC.COM/CHINESE FOR FULL LIST OF RULES / CHINESE DIVISIONS!

\$500 GRAND CHAMPION

**ALL TRADITIONAL
TAE KWON DO &
TANG SOO DO DIVISIONS!**

3 KOREAN FORMS DIVISIONS: YOUTH & ADULTS



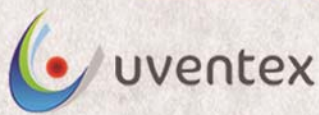
- 1. TKD: (POOMSAE) \$500 GRAND CHAMPION**
- 2. TSD: (PATTERNS) GRAND CHAMPION**
- 3. KOREAN BASED FORMS (OPEN TO ALL KOREAN BASED STYLES) GRAND CHAMPION**

1ST PLACE WINNERS IN EACH COMPETE FOR GRAND CHAMPION





Kumite Classic is now 100% Digital. NO competitor cards or staging. Simply sign up for an account at [karateregistration.com](http://www.karateregistration.com) and register.



PRE- REGISTRATION	http://www.karateregistration.com	Ends May 12th @ Midnight
1st Event	X 1	\$60.00
Additional Event	X	\$20.00
Team Events	X Covers team events (demo, doubles, tag, synchronized forms etc.)	\$100.00
Specialty events	X	check online
Uventex Processing	X 1 convenience fee	\$7.00
LATE REGISTRATION	2 WEEKS FROM EVENT UNTIL THE DAY BEFORE	Ends May 25th @ Midnight
1st Event	X 1	\$75.00
Additional Event	X	\$25.00
Team Events	X Covers team events (demo, doubles, tag, synchronized forms etc.)	\$125.00
Specialty events	X	check online
Uventex Processing	X 1 convenience fee	\$7.00
DAY OF REGISTRATION	AT THE DOOR	May 26-27th
Late Fee only @ door registration		+\$20.00
Uventex Processing	X 1 convenience fee	\$7.00
SPECTATORS	NUMBER	AMOUNT
Friday Gen. Admission	X	\$10.00
Saturday Gen. Admission	X	\$15.00
Coaches Pass	X addition to gen. admission	\$20.00
Night Time Finals (competitors free)	X	\$10.00

Want Uventex @ your event? Contact 724-861-5162

State of the art Uventex technology: Computer based third-party lottery system for staging. Upload your profile pic! ALL Rings retrofitted with a LED HDTV's. Custom spectator viewing experience.

